# **Calvin Lee (Primary Persona)**



"I want to expand my horizons by actively doing something about the future."

**Age:** 19

Status: Single

Occupation: Undergrad

Student

Location: Pittsburgh,

Pennsylvania

Character: The Inspired

## Personality

Introvert	Extrovert
Thinking	Feeling
Sensing	Intuition
Judging	Perceiving

## Bio

Calvin is an undergraduate student studying Architecture at
Carnegie Mellon University. A majority of his friends have gotten
part time jobs or internships at companies and he feels pressured
to do the same with his time. His parents also compare him to his
friends and the kids of their friends and want him to succeed in
finding work as a paid intern, but Calvin wants to explore
something different than his current career path.

At one point in his childhood, Calvin struggled to keep up with his classes and he fell behind in English. From middle school until high school, he had a great tutor that really made a difference in developing his academic attitude and turning his grades around. He credits his tutor for his passion for learning and his choice to study Architecture. He believes that you "shouldn't judge a fish for its ability to climb a tree" and that everyone has a unique way of understanding.



## Technology Usage

Samsung Galaxy S8 (got it as part of family plan)

Surface Book 2016 (for school work)

Tech Savviness

## Goals

- He believes in the value of education and wants to do something to contribute to this cause.
- Try something he hasn't done before and see if he likes it.
- Enhance his resume and personality on paper to help him get a job after he graduates.
- Possibly develop a new network of people that he could reach out to in the future.

## Frustrations

- He's concerned about being distracted from his school work with a part time job or internship.
- He doesn't really have any experience with teaching others so he's not sure he'll do a good job helping and it's a lot of pressure and commitment to be actively responsible for the future of these kids.
- His parents are pressuring him to go find a paying internship in Architecture so he can boost his resume and have an easier time finding a job after graduating.
- He's conflicted and unsure he's making the right choice for his career but at the same time, he feels as though he's young and should try new things.

## Motivation

Peer Encouragement

Feeling Good and Active for a Cause

Self Improvement

Parental Pressure

Academic Experience

## Brands & Influencers



## Marketing Research

Teens, Social Media, Technology 2015

Convenience, Communication & Control (How Students use Technology)

From Centennials to Baby Boomers: Apps for Every Generation

# **Amelia Carpenter (Secondary Persona)**



"An education protects and provides, and every child deserves to learn that and more

Age: 39

Status: Married with 2 kids Work: Program Officer

Location: Battle Creek, Michigan Character: The Defender

## Personality

Extrovert
Feeling
Intuition
Perceiving

#### Bio

Amelia is a mother of two and a senior program officer for the W.K. Kellogg Foundation. She is a feminist and child's rights activist and believes that "literacy is the key to improving yourself and your life". The time she spent volunteering in developing Haitian communities in her 20s has given her an invaluable perspective on life and the drive to advocate the necessity of social change and increased education. With her family now rooted in Michigan, she continues to push for change from behind a desk but misses the direct gratification of feeling her hard work make a difference. Despite this, she knows the grander importance of her work and aims to provide good children's' programs with the funding they need.

Every other Saturday, Amelia's family volunteer at a reading program in their local library. She and her husband are an active part of their church's youth outreach effort. She regularly encourages her daughters to embrace their curiosity and to do something beyond themselves.

Passionate	Maternal	Enterprising
Responsible	Optimistic	

#### Tech Profile

LG G6, 2017 (for \$0 with renewed plan)

9.7" iPad 2, 2012

**Tech Savviness** 

## Goals

- Help children receive an opportunity to learn and have positive childhood experiences and feel good about the part she plays.
- Feel like she has the power to affect change by advocating for quality programs that she believes will make a difference.
- Teach her daughters to value world issues, be proactive about their beliefs, and strive to better themselves through learning.

### Frustrations

- The feeling of doing something good is often drowned out by the tremendous amount of paperwork and bureaucracy involved in grant application reviews.
- The number of applications she has to reject due to the charity's lack of preparation and research (submitting grant requests too late, calculation errors, and unspecific requests for example).
- Being, in some part, responsible for turning down perfectly great programs for not fitting or following WKKF's specific strategy guidelines.
- The general lack of funding for education in the US government!

### Motivation

Personal Identity

Family

Vision and Ideals

Sense of Life Purpose

Guilt and Recognition of Inequality

### Brands & Influencers



#### Marketing Research

From Centennials to Baby Boomers: Apps for Every Generation

Marketing to the "Likable" Mom (Gen X Moms and Technology)

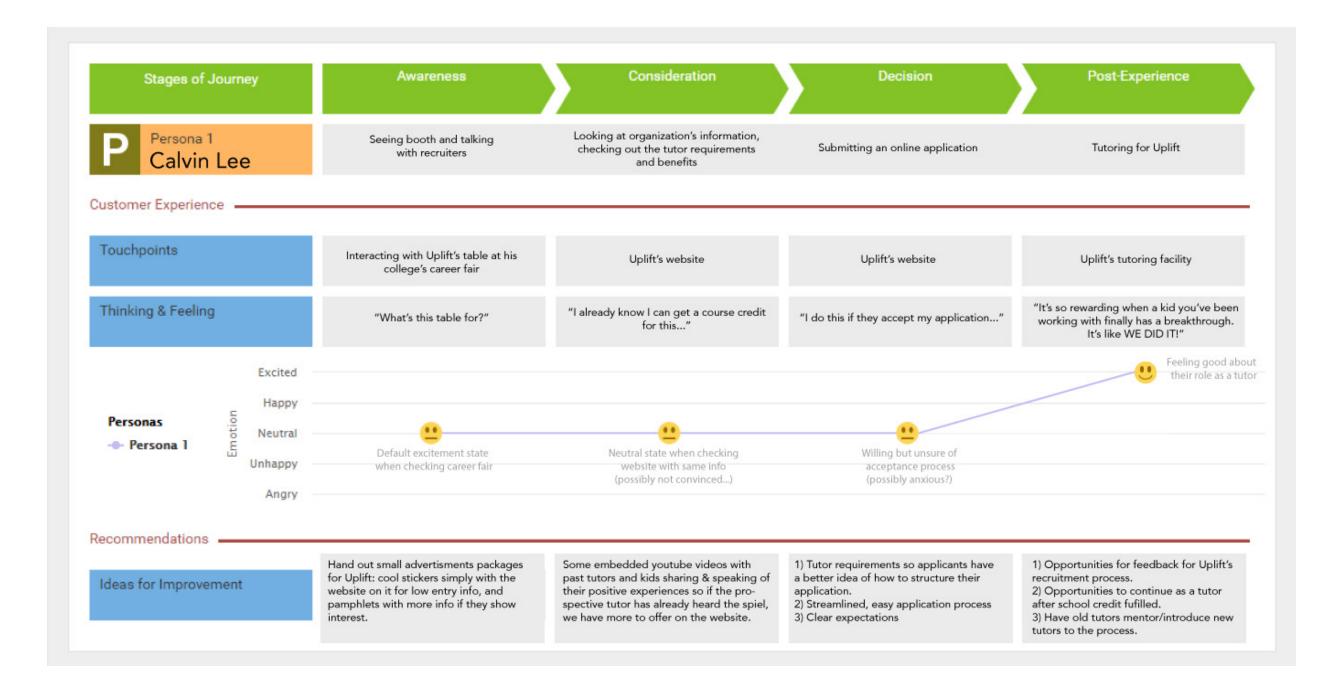
Gen X Mobile Device Usage (2016 Nielson Social Media Report)

Media Activism (Wikipedia)

Grant Makers Reveal the Most Common Reasons Grant Proposals Get Rejected

The Pros & Cons of Working in the Non-Profit Sector

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